

#### Skills and knowledge components:

#### Progression document building from previous year's learning

#### PE

KS1: Pupils should develop core movement, become increasingly competent and confident and access a broad range of opportunities to extend their agility, balance and co-ordination, individually and with others.

KS2: Pupils should continue to implement and develop a broader range of skills, learning how to use them in different ways and to link them to make actions and sequences of movement.

	Nursery	Reception	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
Gymnastics	Nursery  Move confidently in a range of ways  Experiments with ways of moving	Reception  Show control when travelling  Show coordination on both floor and apparatus		Year 2  Balance on different points of the body.  Travel at different speeds in a variety of ways.		Year 4 Plan, perform and repeat sequences.  Move in a clear, fluent and expressive manner.	Year 5 Create a fluid sequence applying learnt skills.	Year 6 Show accuracy, control, speed, strength and stamina consistently within a range of movements.  Develop and adapt techniques to improve performance.
			Jump in a variety of ways and land with some control and balance.					



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Athletics	Move confidently in a range of ways	Jumps and lands appropriately	Run with control.  Jump with control.	Explore different jump techniques.  Set myself targets to improve my performance.	Refine sprint technique.  Use a range of throwing techniques (underarm / overarm) Improve personal best performances	Run over a longer distance, conserving energy to sustain performance Throw with accuracy to hit a target or cover a distance. Jump in a number of ways, using a run up if appropriate.	Combine sprinting with low hurdles over 60m. Throw accurately and refine performance by analysing technique and body shape. Keep track of personal best performances, setting targets for improvement	Choose the best place for running over a variety of distances.  Show control in take-off and landing when jumping.  Keep track of personal best performances, setting challenging targets for improvement
Team games	Negotiates space successfully play racing and chasing games with each other, adjusting speed and direction.	Join in with team games  Begin to understand what it means to defend / attack in a game.	Move or stop to catch or collect a ball.  Decide where to stand to make it difficult for the opposing team.	Decide on the best position and move accordingly.  Understand basic tactics of a game  Reflect on reasons for	Develop fielding and possession skills.  Begin to apply tactics and rules in a game  Ask and answer questions to suggest	Apply and explain rules and tactics of a variety of games.  Suggest improvements; support others	Explain rules and tactics in detail.  To work in a team or alone to gain possession of a ball.	Gain possession confidently and apply attacking and defending skills.  Apply understanding of rules and tactics e.g. officiating



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				rules and how	reasons/improv	Keep and	Reflect- ask and	
				to make games	ements/	control the	answer	Support other
				more	changes	possession of a	questions to	players;
				challenging.		ball.	change or	coaching;
							improve	modelling
						Field with	games/	
						control.	performance	
Dance and	Show control	Begin to	Perform some	Perform dance	Refine	Refine	When	Perform dances
	with large and	perform simple	simple dance	actions with	movements to	movements to	composing it is	using advanced
movement	small	dance moves	moves.	control and co-	create a basic	create a more	imaginative,	techniques with
	movements			ordination.	dance sequence	complex	creative and	a range of
		Show some			to match a	sequence to	expressive.	dance styles
		rhythm and	Demonstrate	Can choose	purpose.	match a		and forms.
		control when	rhythm and	appropriate		purpose.	Movements	Suggest new
		moving	control.	movements to	Movements		show control.	ways of
				communicate	begin to show	Movements are	Suggest new	working/ask
		Feedback		mood / feelings	fluidity.	clear and	ways of	and answer
		verbally to	Suggest	/ ideas	Cl	fluent.	working/ask	questions to
		partner	improvements/	Link to on an	Change speed	Suggest new	and answer	reflect
			give feedback	Link two or	and level within	ways of	questions to	
				more actions in	a performance	working/ask and answer	reflect	
				a sequence.	Give feedback.	questions to		
				Give praise	Suggest next	reflect		
				Suggest next	steps to peers	Tenect		
				steps to peers	steps to peers			
Outdoor				steps to peers	Use more	Use maps and	Orientate self	Confidently
Outdoor					detailed plans	diagrams to	to solve	orientate self
Adventuro					and diagrams	orientate	problems,	and others to



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				that take them	themselves and	locating	solve a problem
				from familiar to	to travel around	particular	in a more
				less familiar	a simple course	places.	unfamiliar
				areas	Plan responses		environment.
				Use ideas they	to physical	Adapt actions	
				have learned in	challenges and	to changing	Develop skills to
				one task and	problems as a	situations.	solve problems
				apply them in	group		in intellectual
				another	Identify risks		and physical
				Can identify	and advise		challenges.
				potential risks.	others.		
N/A	N/A	N/A	N/A	Use one basic	Use more than	Use	Any child not
				stroke	one stroke and	breaststroke,	meeting the
					co-ordinate	front crawl and	25m
				Co-ordination	breathing	backstroke,	requirement
				and control in		ensuring that	will receive
				arm and leg		breathing is	swimming
				movements.		correct.	intervention
							Swim 25m by
							the end of Year
							6.
							Explore
							personal
							survival skills
	N/A	N/A N/A	N/A N/A N/A		that take them from familiar to less familiar areas Use ideas they have learned in one task and apply them in another Can identify potential risks.  N/A  N/A  N/A  N/A  N/A  N/A  Oc-ordination and control in arm and leg	that take them from familiar to less familiar a simple course areas Plan responses to physical challenges and problems as a apply them in another Can identify potential risks.  N/A  N/A  N/A  N/A  N/A  N/A  N/A  N/	that take them from familiar to less familiar as imple course areas Use ideas they have learned in one task and apply them in another Can identify potential risks.  N/A  N/A  N/A  N/A  N/A  N/A  N/A  N/

Specific sports to be covered: Football, Tag-Rugby, Netball, Athletics, Hockey, Tennis