

## Weekly Newsletter

Autumn 7 20<sup>th</sup> October 2017

www.penponds.cornwall.sch.uk
01209 713929

secretary@penponds.cornwall.sch.uk
@Penponds\_School



#### This week's focus: Message from Mr Richards

Well, what a busy 7 weeks it's been! As we approach the end of half term, I'm left with that bizarre feeling that time has flown by incredibly quickly but that the first day of term also seems a very long time ago. I think I feel that because we have filled these first few weeks with a huge array of exciting experiences and learning opportunities. Every week, there has been something additional of significance in the calendar and the staff and children of Penponds School continue to amaze me with their commitment and endeavour. The 'busy-ness' continued until the very last day with Tregonning class conducting a Harvest Festival workshop at Penponds Church and some of the school council discussing youth democracy at County Hall and a football match against St Meriadoc Junior school. They are the last three commitments at the end of a half term that sees our Reception class settled in their new school and our year 6s establishing themselves as Prefects and role models for the rest to follow. A week's rest is well deserved, especially when one considers that the first week back sees some of our children continuing with their Youth Speaks preparation and then the Halloween disco. On a personal note, I'd like to acknowledge the support of the staff and wider community of our wonderful school for focusing relentlessly on improving the provision for the children. Have a restful break everyone. Mr Richards.

#### **Fantastic Science!**



On Wednesday afternoon
Bella's mum, Mrs Gourley,
came into deliver an
interactive science lesson using
a full scale model of the human
body. The children got to
handle 3d models of the lower
intestine, look carefully at a
pair of lungs and learn how the
organs work together. Thank
you very much to Bella's mum,
a teacher at CSIA, for giving up
her time to come into school.

#### **Gear Shield**

Congratulations to Ryan who was presented with the Gear Shield (Amazing Endeavour Award) last week in Assembly. Well done Ryan – well deserved!

#### Netball Match – Penponds School v Gwinear School



On Tuesday 17<sup>th</sup> October Evie, Emily, Alessia, Megan, Gina, Sophie, Jack and Jake played Gwinear in our netball court. It was an amazing game and everyone played well. It was Gwinear's first match and they worked really hard to get the ball. Penponds kept the formation and had great

communication skills. Jack was man of the match as it was his first appearance and he was always trying to get the ball. Our team had amazing shooting skills and all of our practice really paid off. We would like to give a great big thank you to Mrs Watts who helped us in the match and of course Mrs Pascoe who was our cheerleader for a little

#### Dates for your diary:

Mon 23<sup>rd</sup> to Friday 27<sup>th</sup> October – Half Term Mon 30<sup>th</sup> Oct – Vision Screening – Reception children Tue 14th Nov - Hearing Screening – Y1 Wed 29th Nov - Maths parent meeting Wed 6<sup>th</sup> Dec – Flu vaccination – Reception, Y1,2,3 +4 children Fri 8<sup>th</sup> Dec Carol Concert at Wesley Chapel 6pm Tues 19th Dec Camborne Lantern Parade

#### This week's awards:

**Top Table:** Leon, Maisy, Lily, Jack

#### **Class Awards:**

Carn Brea – Emily Q,
Emily R,
Godolphin –
YR1 – last week – Isla,
Olivia, Charlie
this week – Leon, Laurie,
Brindley
YR2 – Bella, Evie, Daniel
Trencrom – Jayden,
Sophie, Mylo
Tregonning – Ryan,
Henry, Alice

Headteacher Award – Jasper, Erin, Finley C, Alex K, Ben H, Fleur

Prefect Award – Cadan, Harry M, Alfie M bit. Penponds won with 12 goals and Gwinear scored 0 goals. Miss Smith was really proud when she heard the news that we won. By Evie Wright

#### **Badminton at CSIA**



On Wednesday 18<sup>th</sup> October, Evie, Emily, Alessia, Alice, Ruby, Gina, Jack, Evan, Cadan, James and Jake went to CSIA to play Badminton. Mrs Pascoe was kind to accompany us there and gave us tips on the court. In Penponds Team C were Evie, Alice, Evan and James. We played four matches and had one break each.

Unfortunately Penponds Team B and Team C went up against each other and Penponds Team C won. At the end Penponds Team A came  $2^{nd}$ . At the end the winners were Trevithick and Rosemellion who will go forward to the next round. **By Emily Jones** 

**Gymnastic success** 





On 1st October Eddy competed in the Cornwall Amateur Gymnastic
Associations Boys 6 piece which was attended by other boys from various clubs across the county. In his age group Eddy came joint 2nd for pommel, joint 2nd for vault, 3rd for floor, 4th for rings, 4th for parallel bars and 4th for high bar. He came 3rd overall in his age group. Eddy recently injured himself on the parallel bars but has made a quick recovery was awarded gymnast of the month at the club for his bravery and positive attitude. Well done Eddy!

#### **Brilliant homework!**

Well done to Jasper for his fantastic 'build a boat' homework. He was very pleased with his prize! Many children have brought in fantastic examples of homework from their topics this term. Thank you for supporting them with their home learning. We celebrate homework in a number of ways depending on which class the child is in. Much homework is put on display in the



classroom, some is celebrated in our weekly 'pupil voice' assembly and all is evidenced in their individual homework books. We try and keep all the learning the children have completed at home as it is a fantastic example of how school and parents work together in partnership. If a task needs to be emailed to school, please use <a href="mailto:secretary@penponds.cornwall.sch.uk">secretary@penponds.cornwall.sch.uk</a> so it can be passed to the correct staff member. Thank you for your continued support.

#### **Parents meetings**

Thank you to all the mums and dads who came into school this week to look at their children's learning and speak to their teachers about the progress they have been making. If you were unable to come in this week, please book an appointment with your child's class teacher through Mrs Wood on <a href="mailto:secretary@penponds.cornwall.sch.uk">secretary@penponds.cornwall.sch.uk</a>

#### Attendance:

Carn Brea: 99.35% Godolphin: Y1 – 97.84% YR2 – 95.14% Trencrom: 96.03% Tregonning: 94.24%

#### **Attendance Trophy:**

Carn Brea

#### **New Prefects**

Congratulations to Cadan, Henry, Jack and Faith our latest Year 6 pupils to be awarded their prefect badges and ties.

#### **Gardening Club**

On Wednesday the Gardening Club raised a fantastic £73.50 by selling donated plants and cakes. Thank you everyone for your support. The money will go to improving the garden area even further!

#### Quote of the week:

If you want to see the rainbow first you've got to have the rain.
Anonymous.



#### ClassDojo

Millions of teachers love bringing families into their classroom communities with ClassDojo. They can share important announcements and beautiful photos using Class Story, and have meaningful, private conversations using ClassDojo Messaging. But even superheros like teachers can't always respond to messages immediately, especially



#### **Reading Buddies!**

Every Friday afternoon our Year 6 children partner with their buddies in Carn Brea class and read them a story. The children use the library together to explore the stories and promote a love of learning across the school. It also helps in the playground and

produces a little bit of 'hero worship' for the year sixes!

during the evenings and on weekends. Beginning today, teachers will set 'Quiet Hours' to better communicate their availability. Parents can still send messages whenever it is convenient and teachers will be able to respond when convenient. Also, teachers won't receive push notifications about messages during these times. Please use secretary@penponds.cor nwall.sch.uk or phone Mrs Wood directly on 01209 713929 with any messages that require immediate attention. Many thanks for your continued support, Mr Richards.

# Online safety news Every week our school ecadets will be contributing to the newsletter handy tips and advice for keeping safe online. This week they have started with Online Gaming advice. See below.





# Adventure Playground

October Half Term Opening Times Mon 23rd Oct - ALL AGES Tues 24th Oct - OVER 8'S ONLY Weds 25th - ALL AGES Thurs 26th - OVER 8'S ONLY Fri 27th Oct - ALL AGES

11am -4pm

Free play space for young people under 15

under 8's welcome on all ages days but must be supervised by an adult at all times

Gwealan Tops, School Lane, Redruth 01209 697717 email: playgroundmanager@gwealantops.org



#### The Playground

The playground is a large area with some structures, wild areas and lots of space to roam, explore, experiment and create. Arts, crafts and imaginative opportunities are offered alongside campfires, building, sports and outdoor experiences with the main purpose of supporting school-aged children at play. Children are able to take on challenges and manage risks gaining new skills, building confidence and increasing their understanding of themselves, others and the world around them

#### **Opening Times**

TERM TIME: Tuesday to Friday 3.30-6pm and Saturday 11am-4pm

**HOLIDAY TIMES:** Monday to Friday 11am to 4pm, except Bank Holidays.

Check website for details of ages and special events.

#### **Future Developments**

There are many plans for future developments and we are always looking for volunteers or potential partners who we can work together with. Your ideas and suggestions are welcomed! Please contact John or Bridget at

manager@gwealantops.org



Gwealan Tops Adventure Playground School Lane Redruth Cornwall TR15 2ER Tel: 01209 697 717 manager@gwealantops.org www.gwealantops.org



Where Adventure Begins

About Gwealan **Tops Adventure** Playground







Registered charity 1144060





#### 1: Online gaming, an introduction

Online gaming is hugely popular with children and young people. Recent research shows that gaming is one of the top activities enjoyed by 9-16 year olds online, with gaming more popular than social networking.

From sport related games to mission based games and quests inspiring users to complete challenges, interactive games cater for a wide range of interests, and can enable users to link up and play together.

Games can provide a fun and social form of entertainment often encouraging teamwork and cooperation when played with others.

Just like offline games, they can have educational benefits, and be used, for example, to develop skills and understanding.

Traditionally, games could be bought from shops, often in the form of a disk for use on a PC or console. Now, games can also be downloaded online. Games are played on many platforms, with those bought in shops often having an online component to them.

Internet connectivity in a game adds a new opportunity for gamers as it allows players to find and play against, or with, other players from around the world (in a multi-player game).

We know that parents and carers do have questions and concerns about games, often about the type of games their child plays, and for how much time their child is playing.

This leaflet provides an introduction to online gaming and advice for parents specifically related to online gaming.



#### 2: Online gaming, where and how?

There are many ways for users to play games online. This includes free games found on the internet, games on mobile phones and handheld consoles, as well as downloadable and boxed games on PCs and consoles such as the PlayStation, Nintendo Wii or Xbox.

Some of the most common devices on which online games are played are listed below.



Consoles: These games are played on home entertainment consoles designed to work with a TV. Games for consoles are mostly baxed products bought in shops and also online, containing a game disc

and usually a manual. According to Ofcom, nearly three quarters of children aged eight and over, have a games console, in their bedroom. Consoles like these are capable of connecting to the internet via a home network just like other computers. This allows users to download games or 'expansions' to existing games as well as playing online, although a subscription may be required for this. All of the three main manufacturers (Nintendo, Sony and Microsoft) include parental control functions in their consoles that are linked to age ratings systems (FAQ 2).



PC Games: These games are played on a personal computer the same way as other software programmes. They can be bought from shops or purchased and downloaded directly from the internet.

Many PC games make use of the internet, and many 'Massively Multiplayer Online' (MMO) games, where gamers interact together in virtual spaces, are PC games.



Web Games and Applications (apps): Some games are accessed through a unique website, and there are also websites hosting hundreds of different games. Many of these games are free of charge online,

although some may have paid-for components. Applications can be accessed through, and downloaded to, social networking profiles which allow users to play games on their profile as well as enabling them to play games with their friends, generally for free. Smart phones with internet connectivity also enable users to download games to play, some free, some charged for. In contrast to console and PC games, many web games and downloadable app games are not rated.



Mobile Games: Mobile games can be free or chargeable. There may be costs associated with mobile gaming, as within some games, even free ones, there are opportunities to purchase added functionality

such as 'in-app' purchases. These functions however can be deadivated, usually through the phone settings.



Handheld Games: Handheld games are played on small consoles. Two of the current popular handheld consoles are the Nintendo DSi and the Sony Playstation Portable (PSP). Handheld games can also be played on

other devices like the iPod Touch or iPad. These devices can also access the internet wirelessly, and allow for playing games with others online.

#### 3: Online gaming, the risks

Internet safety advice is directly applicable to the games environment because risks of **Content**, **Contact**, **Conduct** and **Commercialism** also apply to games.

Content: inappropriate material is available to children online.

The quality of graphics in many games is very high. Some games might not be suitable for your child's age – they might contain violent or sexually-explicit content.

Contact: potential contact from someone online who may wish to bully or abuse them.

If your child takes part in multi-player games on the internet (where they play against other people, potentially from all around the world) they might be at risk of hearing offensive language from other players, being bullied, or making themselves vulnerable to contact by those with a sexual interest in children if they give out their personal details. Bullying on games is known as 'griefing'. This is when players single out others specifically to make their gaming experience less enjoyable.

Conduct: children may be at risk because of their own and others' online behaviour, such as the personal information they make public.

Specific conduct risks for gamers include excessive use to the detriment of other aspects of their lives. This is sometimes referred to as 'addiction'. Some websites might not have the game owner's permission to offer a game as a download i.e. copyright infringement, the same as for music and film, and by downloading it the user might be breaking the law.

Commercialism: young people's privacy can be invaded by aggressive advertising and marketing schemes.

Children and young people can get themselves into difficulty by inadvertently running up bills when playing games online. Some online games, advergames, are designed to promote particular products.

### 4: Online gaming, Top-tips

- It may seem dounting, but one of the best things parents and carers can do is to engage with the gaming environment and begin to understand what makes it is so attractive to young people as well as the types of activities that they enjoy!
- Talk with your children about the types of game(s) they are playing. Are they role-playing games, sports games, strategy games or first person shooters? If you're not sure what they are, ask them to show you how they play and have a go yourself.
- » Some games may offer children the chance to chat with other players by voice and text. Ask them who they are playing with and find out if they are talking to other players. If chat is available, look at the type of language that is used by other players.
- » Remember that the same safety rules for surfing the net apply to playing games on the internet. Familiarise yourself with the SMART rules, and encourage your children and young people to as well.

#### 5: SMART rules

Safe: Keep safe by being careful not to give out personal information when you're chatting or posting online. Personal information includes your e-mail address, phone number and password.

Meeting: Meeting someone you have only been in touch with online can be dangerous. Only do so with your parents' or carers' permission and even then only when they can be present. Remember online friends are still strangers even if you have been talking to them for a long time.

Accepting: Accepting e-mails, IM messages, or opening files, pictures or texts from people you don't know or trust can lead to problems – they may contain viruses or nasty messages!

Reliable: Someone online might lie about who they are and information on the internet may not be true. Always check information with other websites, books or someone who knows. If you like chatting online it's best to only chat to your real world friends and family.

Tell: Tell your parent, carer or a trusted adult if someone or something makes you feel uncomfortable or worried, or if you or someone you know is being bullied online.

# 6: Online gaming, frequently asked questions

1: What are the ways in which my child might be communicating via online video games? What tools are available to help my children here?

Many games offer users the ability to chat with other gamers during the game. Players can 'talk' by using Instant Messenger type messages typed in the course of the game and also by voice conversation (made possible through headsets) which is similar to talking on the phone.

Parental control tools are provided on PCs and consoles, and these can limit gameplay functionality, including chat. Make sure your children know how to proted their privacy. Advise them never to give out any personal information, pictures of themselves, or agree to meet someone in person, when using online chats or sharing information in their user profile.

Make sure they know how to make the most of privacy features built into gaming, internet and mobile services. These could include using a voice mask to disguise their voice in a multi-player game as well as how to block and report other players and use the mute function which can disable chat in many games.

Encourage your child to use an appropriate screen or character name (also called gamertags) that follow the rules of the game site. These names should not reveal any personal information or potentially invite harassment.

In addition to chatting within a game, many gamers chat on community forums and content sites related to the games they are playing. Gamers use these sites to exchange information about the games as well as to provide tips and hints to others. It is important to encourage your child to remember to respect their privacy on these sites too and locate the means for reporting any issues they encounter.

#### 2: How do I know which game is appropriate/ suitable for my child?

The Pan European Game Information (PEGI) age rating system exists to help parents make informed decisions on buying computer games, similar to the BBFC ratings for films. The rating on a game confirms that it is suitable for players over a certain age, but is not indicative of the level of difficulty.

PEGI age labels appear on the front and back of games packaging. Additional 'descriptors' shown on the back of the packaging indicate the main reasons why a game has received a particular age rating. Parents should particularly be aware of the 'online gameplay' descriptor which indicates whether a game can be played online. With online games, use of this descriptor indicates that the game or site is under the control of an operator who has signed up to the PEGI rating system.

Encourage your child to only access online games that are appropriate for their age and always check the age rating on any game before buying it for your child, as well as considering whether it has an online component.













#### 3: Are there parental controls that I can apply?

There are parental controls that you can set based on your child's age and maturity, so make the most of parental controls and privacy features provided by games, console, internet and mobile companies to help protect young gamers. However, these controls aren't a substitute for parental involvement.

## 4: How can I report inappropriate behaviour by another user?

Sadly cyberbullying by 'griefers' can occur in online games. If your children are being harassed by another player on a game, follow the game's grief-reporting guide to report this behaviour. Inappropriate behaviour can also be reported to the moderator on a moderated game and in many instances you can contact the customer support team for further assistance. If your child does encounter inappropriate behaviour in an online game, encourage them to block that user. If you are suspicious of the behaviour of another user towards a child, you can report them to the police at www.ceop.police.uk.

#### 5: How long should I let my child play online games for?

Consider what is appropriate for the users in your house and their gaming needs. This may depend on the type of game they are playing, as quest based games for example are unlikely to be completed within ½ hour. Agree together rules of playing games online, which as well as covering safety considerations could include play time limits. You may find it more appropriate to set a weekly quota for their internet use or to agree that certain games should only be played at a weekend. UKIE, the body that represents the interactive entertainment industry in the UK recommends that all games should form part of a healthy and balanced lifestyle and as a guide games players should take five minute breaks every 45 – 60 minutes.

#### 6: What else should I consider?

As well as staying safe when playing online games, it's also important to stay legal. It may be tempting to download cheat programmes to skip to a higher level, but these, and downloading uncopyrighted games, can expose users to unsuitable content and viruses affecting your computer.

# 7: Online gaming, support and more information

Childnet's Chatdanger site, www.chatdanger.com offers guidance about chatting on the internet.

Video games trade body **UKIE** offers advice about how to play games safely and sensibly from the 'playsafe' area of their website www.ukie.info/playsafe.

Visit the Pan European Game Information and Entertainment Software Rating Board websites www.pegi.info/en/ to find out more about age ratings.

Check out the websites of the games companies such as Microsoft, Nintendo and Sony to look at the parental support they offer.





# COME TO OUR BOOK FAIR

AND EARN FREE BOOKS FOR OUR SCHOOL



FRIDAY 3RD NOVEMBER TO WED 8TH NOVEMBER

The best NEW books at pocket-money prices!

**■**SCHOLASTIC



Win an iPad, a huge book bundle and more!

VisP. more bank him and schools counts (happy providing of investigate him subspiciolis in this population in center.

# King Edward Mine This Half Term!

- Tuesday 24th of October
   Shadow Puppet Workshop
   10am-3pm
- Wednesday 25th of October
   Halloween Themed Arts and Crafts
   10am-12pm
- . Thursday 26th of October

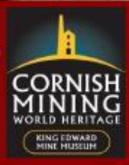
  Halloween Hunt and Fancy Dress

  1pm-3pm (prize for Best Fancy Dress)

All activities are free of charge for more information contact Demelza events@kingedwardmine.co.uk www.kingedwardmine.co.uk



KING EDWARD MINE MUSEUM



Troon Camborne TR14 9HW



# Truro School Swim Camp



### Monday 23rd - Thursday 26th October

This 4 day swim camp run by ASA coach Lee Stanbury from the Cornish Swim academy provides an exciting opportunity for 7-14 year olds of all club swimming levels to improve the fine points of swimming.

#### **Camp Timetable:**

Monday: Front Crawl improvement + turns & starts.

Tuesday: Backstroke improvement + turns & starts.

Wednesday: Breast stroke Improvement + turns & starts.

Thursday: Butterfly stroke improvement + turns & starts.

0830-1230 £25 per day (£80 all 4 days)

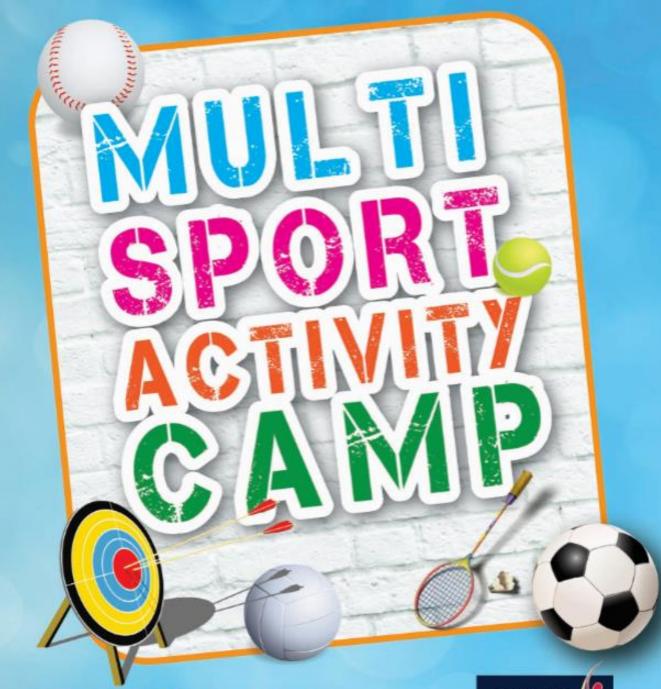
Multi Activity Sport Camp available from 1230-1730 for an additional £12.50 (includes lunch)

For more information see our website or e-mail: sport@truroschool.com or call 01872 246050.





Truro School, Trennick Lane, Truro, TR1 1TH sport@truroschool.com



OCTOBER HALF TERM FUN FOR CHILDREN AGED 6 - 14 YEARS

Monday to Friday 0830 - 1730

HOT LUNCH INCLUDED.

£25 per day





- \*Contact 01872 246050 or e-mail: worn@truroschool.com for bookings/enquiries
- \*Download an application form from www.sirbenainsliesportscentre.com
- Also available from the Sports Centre Reception. Truro School, Trennick Lane, Truro, TR1 1TH

Tel: 01872 246050 www.sirbenainsliesportscentre.com



For more details and to book your place on one of our camps go to:

www.cornwallcricket.co.uk/youth/holiday-camps

Or contact: m.kent@cornwallcricket.co.uk

# Free Children's Workshop

Wednesday 25th October

11:00-12:30pm

Did you know, it takes a black cat much longer to find its new home than a more colourful cat?

For centuries black cats have been linked to witchcraft and superstition!

To celebrate how amazing black cats are, Cats Protection is running a free children's workshop to include a talk and black cat art and craft activities!

Suitable for children aged 4-11 accompanied by an adult.

Find us at; Council Offices Dolcoath Avenue Camborne TR14 8SX



Thank you

Reg Charity 203644 (England and Weller) 50337711 (Scotland) For further information please contact:

E: Sarah.Searle@cats.org.uk

W: www.cats.org.uk

: catsprotection